Hello, I am **Sumeet Singh**
a product design learner.

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About

I am a design learner from India, interested in Product and Experience Design. I recently graduated with my Bachelor in Product Design from the MIT Institute of Design, Pune.

I believe in collaborations and that a creative process should include a diverse set of people. It is all about asking the right questions and being true to the creative process. I have grown as a thinker, determined to learn, and seek insights from what the journey has to deliver.

Education

Bachelor Of Design, Product Design

MIT Institute Of Design, Pune
2018 - 2022

Higher Secondary

Delhi Public School
Bokaro Steel City, JH

Experience

Tata Elxsi | Design Studio, Bangalore
Industrial Design Intern | Feb 2022 - June 2022

- Worked on B2B and B2C projects, my role was to understand client needs, conduct user research, and conceptualise better product experiences and interaction for FMCG and consumer electronics.

OnePlus India | Smartphone Manufacturer
Visual Design Intern | Aug 2020 - Mar 2021

- Got an opportunity to work with the OnePlus global and India team, Nord global team, Vice India X OnePlus India. My role as a visual designer was to understands their product line, the CMF of their products and can make different assets.

Kala Form | Art, Craft and Design Studio
3D Model Design Intern, June - July 2019

Worked with NTPC (National Thermal Power Corporation Ltd.). Tasks includes creating scaled models for 4 live projects and art installation for 2 clients.

Awards & Participations

Taiwan International Student Design Competition
Vayu | A Tower Cooler concept | Oct 2021

VAYU a classroom project was selected for and entered the Final Selection 2021 TISDC

Designed a cooling solution with ergonomics, functionality in technology and portability at the centre. While catering to the problems of water pourability, modularity, ease of servicing and complex Information Architecture.

Taiwan International Student Design Competition
Floaty | A Flotation Device | Oct 2021

Floaty a classroom project was selected for and entered the Final Selection 2021 TISDC

Identified and designed a novel concept to make pharmaceutical packs patient-friendly, inclusive and address self-administration of medicine in developing countries like India, where caregivers are in shortage or self-quarantine. The design focuses on decreasing the need for fine motor skills and human cognitive load.

ADI Battle of Projects, 2021 | Graphic Design, First Runner-up
OneTouch | An interface design
Annual International Student Academic Projects Competition by Association of Designers of India.

Designed and prototyped a human machine interface for a washing machine which reduces human cognitive load and choice overloading by making the task flow intuitive, relevant and creating a better orchestrated user experience.

"nexHack Edtech 2020" by swissnex India
6th - 8th Nov 2020

Proposed and designed a digital platform that brings human interaction, inclusive learning methods, insights into practical experiences to/for online students so that they get to learn, network with peers and connect with industrial experts.

"Designify" Design Hackathon by Bajaj Healthcare
22nd -24th Mar 2021

Designed and prototyped multiple new user flows for the "Bajaj Finserv App", which helps increase the visibility of listed labs and encourage customers to book appointments on the app.

Skills

Software

Rhino, Keyshot, Figma
Adobe Xd, Adobe InDesign , Adobe Illustrator,
Adobe After Effects, Fusion 360, SolidWorks

Analogous

CMFG, Sketching, Packaging, Prototyping ,
UI UX Designing, User Interview, Research
& Analysis, 3D Modeling & Rendering